



Premier League Events:

- Goal: Maximum sports level Attractive competition for NFs, athletes, TV and sponsors.
- Modalities: Kata / Kumite (male and female individual categories)
- Total: 12 categories.

- Participation: maximum 32 athletes per category (máximum 384 athletes).
- **Fee**: 100 €



Registration:

1st phase;

- 1. registration only by NFs for athletes classified between the positions 1 and 32 (included) in WKF Ranking (1st week of registration) No limit of athletes per NF
- 2. open registration for athletes classified between the positions 1 and 32 (included) in WKF Ranking (2nd week of registration) No limit of athletes per NF

2nd phase, if vacancies, open registration for athletes ranked between positions 33 and 64 (included) of WKF Ranking (next two weeks) No limit of athletes per NF

3rd phase, if vacancies, open inscription for competitors ranked between positions 64 and 100 (included) of WKF Ranking. (last two weeks) No limit of athletes per NF.



Competition System:

Elimination Rounds (Round robin system), in 8 pools of 4 athletes (minimum 3 bouts for each athlete). The 1st of each group is classified for the Quarterfinals.

Quarterfinals, 4 athletes are qualified for the semifinals

Semifinals, the two winners go for the Final. The two losers go for Bronze medal.

FINALS and Bronze medal with results: 1°, 2° and 3° (only one third place). Programme (simulation):

- o 1st day: Friday 9:00 to 20:00 (elimination rounds)
- 2nd day: Saturday 9:00 to 20:00 (elimination rounds)
- o 3rd day: Sunday 10:00 to 14:00 (Finals and Bronze medals)



Prizes and Medals:

- All the top 3 athletes receive a medal.
- All bouts add up (the same) points for the WKF Ranking and PL Standing.
- The athlete who obtains more points at the end of the 6 events (with minimum participation in 4 events) is proclaimed GRAND WINNER.
- Prizes per Event and category:

1st Place: 1.000€ and gold medal.

2nd Place: 500€ and silver medal.

3rd Place: 250 € and bronze medal.

GRAND WINNER Prize: 5.000 € and trophy.